

Fist Bump

Discussion Questions

These discussion questions are designed for children ages 4 - 10 and can be used by parents, teachers, coaches, churches, book clubs, and after-school programs.

Before Reading

1. What do you think the title *Fist Bump* means?
 2. Have you ever wanted to feel included in a group?
 3. What does being a good teammate mean to you?
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Story Comprehension Questions

1. Who is Max?
 2. What job does Max have on the football team?
 3. Why did Max enjoy riding the bus with the players?
 4. How did the older players treat Max?
 5. What made Max feel proud during the story?
 6. What happened that embarrassed or challenged Max?
 7. How did Max respond when things became difficult?
 8. What lesson did Max learn by the end of the story?
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Character & Feelings Questions

1. How do you think Max felt when the players welcomed him?
2. Have you ever felt nervous like Max?
3. What helped Max feel brave again?
4. Why is encouragement important?
5. Which character showed kindness? How?
6. What would you have said to Max if you were on the bus?

Life Lessons & Values

1. What does the story teach about courage?
 2. Why is teamwork important?
 3. How can small acts of kindness help someone feel included?
 4. What should we do when we make mistakes or feel embarrassed?
 5. How can you encourage someone who feels left out?
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Creative Thinking Questions

1. If you were Max, what would your favorite part of game day be?
 2. What chant or song would you sing on the team bus?
 3. What advice would you give another young tee runner?
 4. Draw your favorite scene from the story.
 5. Write a new ending or next adventure for Max.
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Parent / Teacher / Warrior Reflection Questions

1. What social-emotional lesson stood out most to your child?
 2. How does the story encourage resilience and confidence?
 3. What opportunities does your child have to encourage others?
 4. How can adults help children feel seen and included like Max?
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Group Activity Prompt

“Give a Fist Bump”

Have each child:

- Give a fist bump to another child
- Share one encouraging word
- Say one thing that makes a good friend or teammate

Examples:

- “You are brave.”
- “You are kind.”
- “Good teammates help each other.”

This activity reinforces the book’s themes of belonging, encouragement, confidence, and connection.